

Prägnanz and its Discontents

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By a welcome coincidence, both Gaetano KANIZSA and I have recently felt the need to clarify the meaning of the term *Prägnanz*, which has come to be referred to as a key aspect of gestalt psychology without, however, being unambiguously defined (KANIZSA and LUCCIO 1985; ARNHEIM 1986). Since we worked independently and were led to quite different considerations, the following comments may be of some use.

I shall not be concerned here with the historical question of how the term *Prägnanz* was used by the founding fathers of gestalt psychology or whether their use of the term fits the perceptual facts as we know them. What concerns me is which concepts we need nowadays to account for the phenomena of visual organization and, secondarily, which technical terms might fit those concepts best. To avoid confusion, I shall refrain from using the term *Prägnanz* until the concepts are clarified.

To begin with, among the innumerable shapes populating the visual world there are some privileged ones that embody basic perceptual qualities with optimal purity. Qualities such as symmetry, circularity, squareness, parallelism, or orthogonality are distinguished from shapes that are less clear-cut, more complex, or ambiguous. GOLDMEIER (1972, p. 73) has asserted that those pure cases are what is traditionally referred to in gestalt psychology by the German word *prägnant* and has proposed to translate it into English with the word *singular* because a quality such as, for example, orthogonality exists only once in the set of all possible angles. KANIZSA adopts this term, *singularità*, for his Italian text, whereas I consider the choice misleading. Things can be unique, that is "singular," for many reasons totally unrelated to the phenomenon we are interested in here. Singularity is only a secondary consequence of the purity distinguishing the shapes under discussion. What matters is not that we are dealing with singular things but that we are dealing with "embodiments of pure shapes."

KANIZSA is certainly correct in saying that not all visual gestalten meet this condition. In fact, very few do. (Even the term "good gestalten" is better not limited to this particular meaning, as I shall assert later.) Let me turn now to another basic phenomenon, which does apply invariably to all gestalten, namely the tendency to simplest structure, also known as the principle of economy or minimal tension. Here we have a law of nature, an whose universal validity in the physical and psychological world there seems to be no disagreement. Like all other laws of nature this one does not predict the resulting situation in any particular case. The law of gravity by itself, for instance, does not predict whether a given object in a given situation will fly or drop to the ground. Similarly the gestalt law under discussion indicates only that "when field conditions predominante, a structure will

assume the simplest organization available under the given circumstances."

By no means does this simplicity principle indicate that, always or typically, the process will result in the creation of the kind of "pure shape" mentioned above. Only very special conditions bring that about. When the simplicity principle is given sufficiently free play, it will indeed produce shapes as simple as a perfect sphere or a symmetrical pattern. Although rarely brought about in practice, those pure shapes are, however, the ideal realizations of what the simplicity principle strives for. (Compare my references to pertinent physical experiments [1979, p. 14].) We find that there does exist a close relation between the simplicity principle and "pure shapes," even though, as KANIZSA insists, a distinction can be made between the conditions that bring about a given percept (*funzione esplicativa*) and the way the percept appears to the eye (*funzione descrittiva*). After all, seeing a pattern also involves an action of the simplicity principle, and therefore what is explained and what is described have recourse to the same gestalt law.

Another distinction proposed by KANIZSA, although certainly correct and quite important in itself, also does not seem to me truly relevant to the matter at hand. He points out that when under conditions of subdued stimulation observers report "seeing" patterns which approach "pure shapes," they often do not actually perceive those shapes but merely resort to visual categories stored in memory. Here again, what matters for our present argument is that the power of "canonical" shapes in the inventory of memory images testifies to the universal effectiveness of the tendency to simplest shape, be it in strict perception or at a higher cognitive level.

I do object, however, to KANIZSA's unwillingness to admit that dynamic tensions are a genuine aspect of perception. He is inclined to doubt their presence even when they create measurable modifications of the stimulus pattern, as happens in optical illusions. After all, he says, these tendencies "have no other manifestations than that restlessness or subjective sense of tension - they never have any consequence at the level of phenomenal reality" (p. 36). Here it seems to me essential to insist that the tensions inherent in visual patterns are every bit as perceptually real as, say, the kinesthetic sensations pervading our bodies, even though up to now we cannot record their physiological counterpart in the nervous system. What pulls the little gray square in Fig. 1 (KANIZSA & LUCCIO, Fig. 34) back and forth between the incomplete square and the cross is not a matter of the



Fig. 1 Abbildung 34 in KANIZSA & LUCCIO (1986)

observer's preference but a strictly perceptual feature inherent in what is generated by the stimulus situation and actually perceived. We may be able to "prove" its existence only by recourse to what observers experience, but that does not keep it from being phenomenally real.

KANIZSA offers useful examples to show that when there is perceptual competition between the structure advocated by the more global components of a pattern and local factors such as "good continuation," it is not always the former that wins out. Quite likely, in the early days of gestalt psychology its proclaimers were inclined, for strategical reasons, to overstress the influence of the whole upon the parts. Actually, as I have pointed out elsewhere (1977, p. 202), the opposition of whole vs. parts is a conceptual simplification that does not do justice to the complex interaction taking place in a gestalt context. What we do find typically is a hierarchy of structural levels, some more comprehensive, some more local, each governed by the simplicity principle. Which level prevails over the others depends on their relative perceptual power. In some cases, as in those illustrated by WERTHEIMER in his Figures 14-17 (1923, p. 323), the more global features win out over the more local ones; in others the opposite is the case. Either outcome is perfectly in keeping with the basic definition of a gestalt, which should indicate nothing more than that under field conditions the resulting organization will be determined by the interaction of the forces operating at the various structural levels.

When one properly focuses on what happens in a perceptual structure as a whole, one cannot expect that the tendency to create or maintain the simplest shape will apply to any particular subwhole in isolation from its place and function in the total pattern. The opposite may be required by the gestalt law. Thus in the very instructive Figure 2 (KANIZSA & LUCCIO, Fig. 32) a rectangular stimulus is forced to give up its "canonical" regularity in response to a deformation of the total field. The divergence of the parallels, which constitute the ground level of the pattern, creates perceptually an inhomogeneous non-Euclidean space, which upsets the state of equilibrium by its on-sided expansion. The tendency to tension reduction is strong enough to deform the rectangle in the opposite direction, thereby compensating the

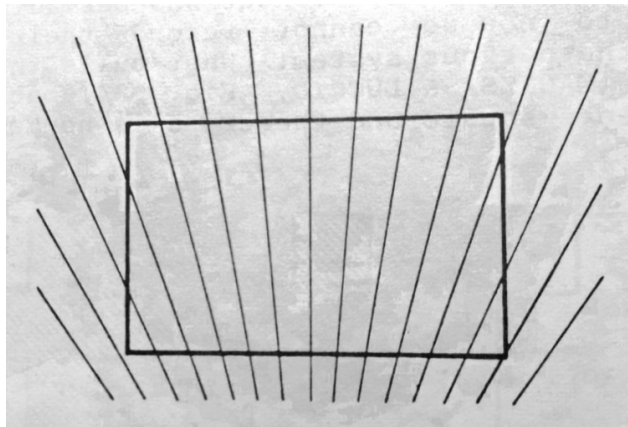


Fig. 2 Abbildung 32
aus KANIZSA &
LUCCIO (1986)

unbalance of the whole pattern to some extent. Far from refuting gestalt prediction, the deformation of the rectangle is in keeping with the tendency to simplest structure.

As the preceding discussion will have made clear, the shapes emerging from gestalt organization cannot be expected to be always the "pure cases," as I have called them. Nevertheless those simple shapes exert a powerful indirect influence, especially in the penumbra zone of shapes that are perceived as approximations of the pure cases. In the visual arts, for example, pure shapes like triangles, spheres, symmetrical or parallel shapes are frequent only in architecture. In painting and sculpture they are much more often seen as the underlying "bone structure" of the actually given shapes. The famous triangular compositions of some Renaissance artists display no strict triangles. Rather they are configurations of shapes through which triangularity transpires visually and which derive their compositional power from it (Fig. 3).



Fig. 3 Abbildung 13 aus ARNHEIM (1973)

Similarly, for example, the transparency effect in Figure 4 (KANIZSA & LUCCIO, Fig. 10) comes about through the structural coherence of the grey pattern, which profits sufficiently from rectangularity, even though it has the outlines of a sloppy towel. Contrary to KANIZSA's interpretation of the figure, the structural improvement obtained through the pulling together of the eight units into just two surfaces, a gray one and a black one, is very substantial.

Thus far, I have needed only two concepts to describe gestalt processes, namely the tendency to simplest structure and the pure shapes. But there is need for a third term to describe a further aspect of gestalt organization, and here the word *Prägnanz* in the German sense of clear-cut, economical, pithy, or terse fits perfectly. I have pointed out elsewhere (1978, p. 411; 1986) that the simplicity principle alone does not suffice to account for

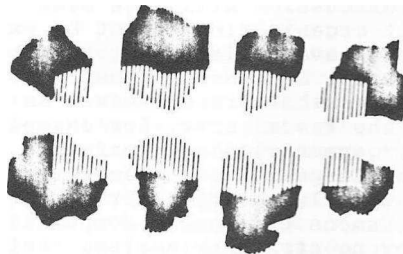


Fig. 4 Abbildung 10 aus KANIZSA & LUCCIO (1986)

perceptual organization. Left to its own devices, it would dissolve all visual material into complete homogeneity, which is obviously the maximum simplicity available. A counterforce, which I have described as an "anabolic tendency" (1979), is needed to represent the shapes to be perceived. In ordinary perception the stimuli projected upon the retinae create this counterforce, whose input is then subjected to the organizing power of the simplicity tendency. This tendency exerts its influence within the limits imposed upon it by the stimulus. Similarly, in the composition of a work of art the intended theme or subject is moulded by the simplicity tendency into the optimal shape of the artistic statement - a composition pared to its essentials, clear-cut, and unambiguous. Such images, formed by the action of the two antagonistic forces, do indeed deserve the term *prägnant* in the original sense of the term. They also deserve the laudatory name of "good gestalten" because their precision and clarity are of high biological and cognitive value. By no means can these images be expected to be simple. On the contrary, outside the laboratory of the psychologists they are almost always very complex. But they conform to the predictions of gestalt theory by being as simple as the circumstances permit.

Summary

As a comment on *La gravidanza e le sue ambiguità* by G. KANIZSA and R. LUCCIO, the present paper asserts that three basic concepts are needed to describe perceptual organization in gestalt terms. "Pure shapes" are simple geometrical patterns brought about under the influence of the "Tendency to simplest structure," but only when special conditions prevail. More commonly, gestalten are quite complex. The third term, "Prägnanz," not to be confused with the other two, ought to be reserved for the result of the interaction between the anabolic stimulus or theme of the percept and the simplicity tendency, creating the most clear-cut, stable, and economical, although often quite complex structure.

Zusammenfassung

Mit Hinweis auf den Aufsatz von KANIZSA und LUCCIO wird dargelegt, daß drei verschiedene Begriffe notwendig sind, um eine Wahrnehmungsstruktur gestalttheoretisch zu beschreiben.

(1) *Reine Formen* sind geometrisch einfache Figuren, die unter dem Einfluß der (2) *Tendenz zur einfachsten Struktur* zustandekommen können; dies aber nur unter bestimmten Bedingungen, da Gestalten im allgemeinen recht vielfältig sind. Der Begriff (3) *Prägnanz* ist mit den beiden anderen nicht zu verwechseln. Er sollte sich ausschließlich auf die Wechselwirkungen zwischen der Einfachheitstendenz und dem "anabolischen" Reiz oder Thema einer Wahrnehmung beziehen und zwar auf die jeweils klarste, stabilste und sparsamste Fassung dieses Zusammenspiels, die aber sehr komplex sein kann.

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